ROMAN'S SPRINT GOAL TEMPLATE

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PRODUCT

Name the product and the product goal.

SPRINT

State the sprint number or name.

GOAL

Describe why it is worthwhile to run the sprint. What outcome should be achieved? For instance, address a risk, test an assumption, or deliver a feature. Capture the reason for running the sprint, not the output.

METHOD

Explain how the goal will be met? Which artefact, validation technique and test group will be used? For example, paper prototype, spike, shippable product increment; product demo, usability test, A/B test; users, customers and/or internal stakeholders.

METRICS

State how you will determine if the goal has been met? For instance, at least three of the five users can successfully carry out the usability test successfully in less than two minutes.

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